

LECTURE 14

MONDAY OCTOBER 28

Solving Problems Recursively

Problem (P_n)	Base Case(s) (P_0, P_1, P_2)	Recursive Solution(s) to Sub-Problem(s) (P_{n-1}, P_{n-2})	Solution
<u>factorial(n)</u>	$P_0 = \text{factorial}(0) = 1$	$P_{n-1} = \text{factorial}(n-1)$	$\cancel{n \times P_{n-1}} \rightarrow \text{solution to smaller}$
<u>fib(n)</u>	$P_1 = \text{fib}(1) = 1$ $P_2 = \text{fib}(2) = 1$	$\text{fib}(1)$ $P_{n-1} = \text{fib}(n-1)$ $P_{n-2} = \text{fib}(n-2)$	$P_{n-1} + P_{n-2}$
<u>isP(s)</u>	$P_0 = \text{isP}("") = \text{true}$ $P_1 = \text{isP}("a") = \text{true}$	$\text{isP}(s)$ $P_{n-1} = \text{isP}(s.substring(1, s.length() - 1))$ middle	$s.charAt(0) == charAt(s.length() - 1)$ $\&$ P_{n-2}
<u>rev(s)</u>	$P_0 = \text{rev}("") = ""$ $P_1 = \text{rev}("a") = "a"$	$P_{n-1} = \text{rev}(s.substring(1, s.length()))$	$P_{n-1} + s.substring(0)$
<u>occ(s, c)</u>	$P_0 = \text{occ}("", c) = 0$	$P_{n-1} = \text{occ}(s.substring(1, s.length()), c)$	$1 + P_{n-1} \text{ if } s.charAt(0) == c$ $0 + P_{n-1} \text{ if } s.charAt(0) != c$
<u>allPosH(a, from, to)</u>	$P_0 = \text{allPosH}(a, from, to)$ = true if $from > to$ $P_1 = \text{allPosH}(a, from, to)$ = $a[from] > 0$ if $from == to$	$P_{n-1} = \text{allPosH}(a, from + 1, to)$	$a[0] > 0 \&& P_{n-1}$
<u>isSortedH(a, from, to)</u>	$P_0 = \text{isSortedH}(a, from, to)$ = true if $from > to$ $P_1 = \text{isSortedH}(a, from, to)$ = true if $from == to$	$P_{n-1} = \text{isSortedH}(a, from + 1, to)$	$a[from] \leq a[from + 1] \&& P_{n-1}$
<u>isSortedH(a, from, to)</u>			
<u>binSearchH(a, from, to, k)</u>	$P_0 = \text{binSearchH}(a, from, to, k)$ = false if $from > to$ $P_1 = \text{binSearchH}(a, from, to, k)$ = $a[from] == k$ if $from == to$	$P_{left} = \text{binSearchH}(a, 0, \lfloor \frac{from + to}{2} \rfloor - 1, k)$ $P_{right} = \text{binSearchH}(a, \lfloor \frac{from + to}{2} \rfloor + 1, to, k)$	$P_{left} \text{ if } k < a[\lfloor \frac{from + to}{2} \rfloor]$ $P_{right} \text{ if } k > a[\lfloor \frac{from + to}{2} \rfloor]$ $true \text{ if } k == a[\lfloor \frac{from + to}{2} \rfloor]$

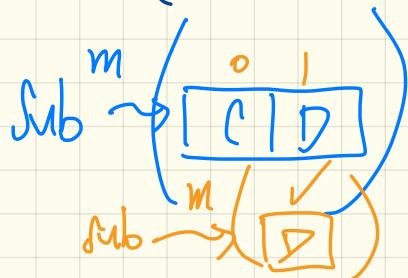
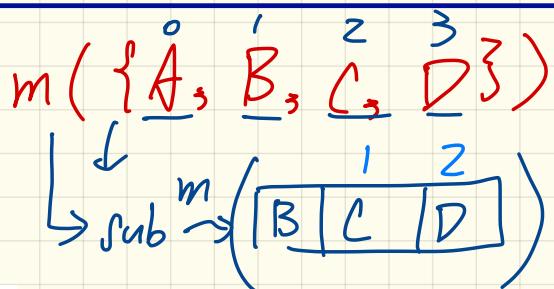
Recursion on an Array: Passing new Sub-Arrays

```
void m(int[] a) {  
    if(a.length == 0) { /* base case */ }  
    else if(a.length == 1) { /* base case */ }  
    else {  
        int[] sub = new int[a.length - 1];  
        for(int i = 1; i < a.length; i++) { sub[0] = a[i - 1]; }  
        m(sub); } }
```

Say $a_1 = \{\}$, consider $m(a_1)$

Say $a_2 = \{A\}$, consider $m(a_2)$

Say $a_3 = \{A, B, C, D\}$, consider $m(a_3)$



Recursion on an Array: Passing Same Array Reference

```
void m(int[] a, int from, int to) {  
    if (from > to) { /* base case */ }  
    else if (from == to) { /* base case */ }  
    else { m(a, from + 1, to) } }
```



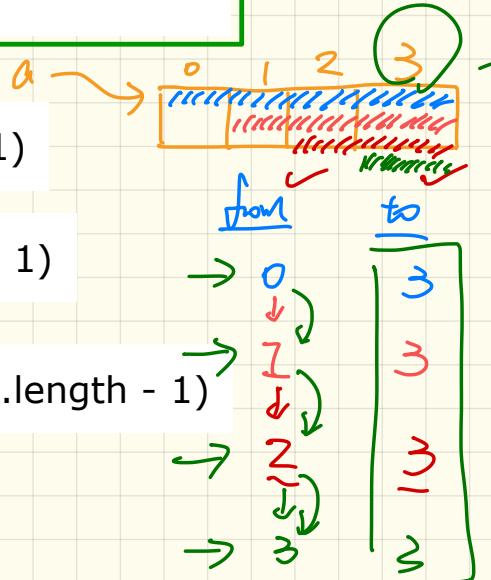
Say $a_1 = \{\}$, consider $m(a_1, 0, a_1.length - 1)$



Say $a_2 = \{A\}$, consider $m(a_2, 0, a_2.length - 1)$



Say $a_3 = \{A, B, C, D\}$, consider $m(a_3, 0, a_3.length - 1)$



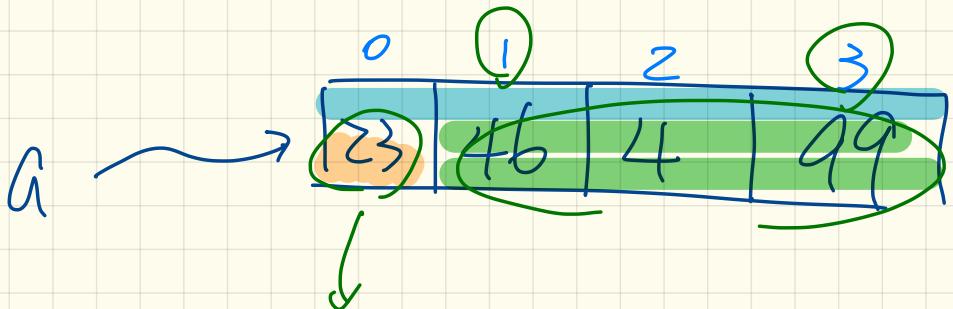
$$\left(\forall \underline{x} \mid \underline{\text{false}} \right) \cdot P(x) \equiv \text{True.}$$

a

range

Are all numbers in an empty array positive?

↳ Is it possible to find a witness in A s.t. it is not positive?



$\text{allP}(a)$ true $\frac{a[0]}{a[0]} > 0$
 &&

(true) [allP(sub array from index 1 to index 3)]

Problem: Are All Numbers Positive?

```
boolean allPositive(int[] a) {  
    return allPositiveHelper(a, 0, a.length - 1);  
}  
  
boolean allPositiveHelper(int[] a, int from, int to) {  
    if (from > to) { /* base case 1: empty range */  
        return true;  
    }  
    else if (from == to) { /* base case 2: range of one element */  
        return a[from] > 0;  
    }  
    else { /* recursive case */  
        return a[from] > 0 && allPositiveHelper(a, from + 1, to);  
    }  
}
```

Tracing Recursion:

allPositive

allPositive(a) → {}
|
allPH(a, 0, -1)
↓
return true

→

```
boolean allPositive(int[] a) {  
    return allPositiveHelper(a, 0, a.length - 1);  
}  
  
boolean allPositiveHelper (int[] a, int from, int to) {  
    if (from > to) { /* base case 1: empty range */  
        return true  
    }  
    else if (from == to) { /* base case 2: range of one element */  
        return a[from] > 0;  
    }  
    else { /* recursive case */  
        return a[from] > 0 && allPositiveHelper (a, from + 1, to);  
    }  
}
```

Say a = {}

a ↗ |

Tracing Recursion:

allPositive

allPositive(a)

allPH(a, 0, 0)

a[0] > 0

4

True

{4}

X X

```

boolean allPositive(int[] a) {
    return allPositiveHelper(a, 0, a.length - 1);
}

boolean allPositiveHelper(int[] a, int from, int to) {
    if (from > to) { /* base case 1: empty range */
        return true;
    }
    else if (from == to) { /* base case 2: range of one element */
        return a[from] > 0;
    }
    else { /* recursive case */
        return a[from] > 0 && allPositiveHelper(a, from + 1, to);
    }
}

```

Say a = {4}

a[0] > 0

false

Say a = {-10}

Tracing Recursion:

allPositive

allPositive(a)

→ allPH(a[0,3])

a[0] > 0

allPH(a[1,3])

a[1] > 0

allPH(a[2,3])

a[2] > 0

allPH(a[3,3])

a[3] > 0

```

boolean allPositive(int[] a) {
    return allPositiveHelper(a, 0, a.length - 1);
}

boolean allPositiveHelper(int[] a, int from, int to) {
    if (from > to) { /* base case 1: empty range */
        return true;
    } else if (from == to) { /* base case 2: range of one element */
        return a[from] > 0;
    } else { /* recursive case */
        return a[from] > 0 && allPositiveHelper(a, from + 1, to);
    }
}

```

Say a = {4,7,3,9}

a.length 4

0 1 2 3

a →

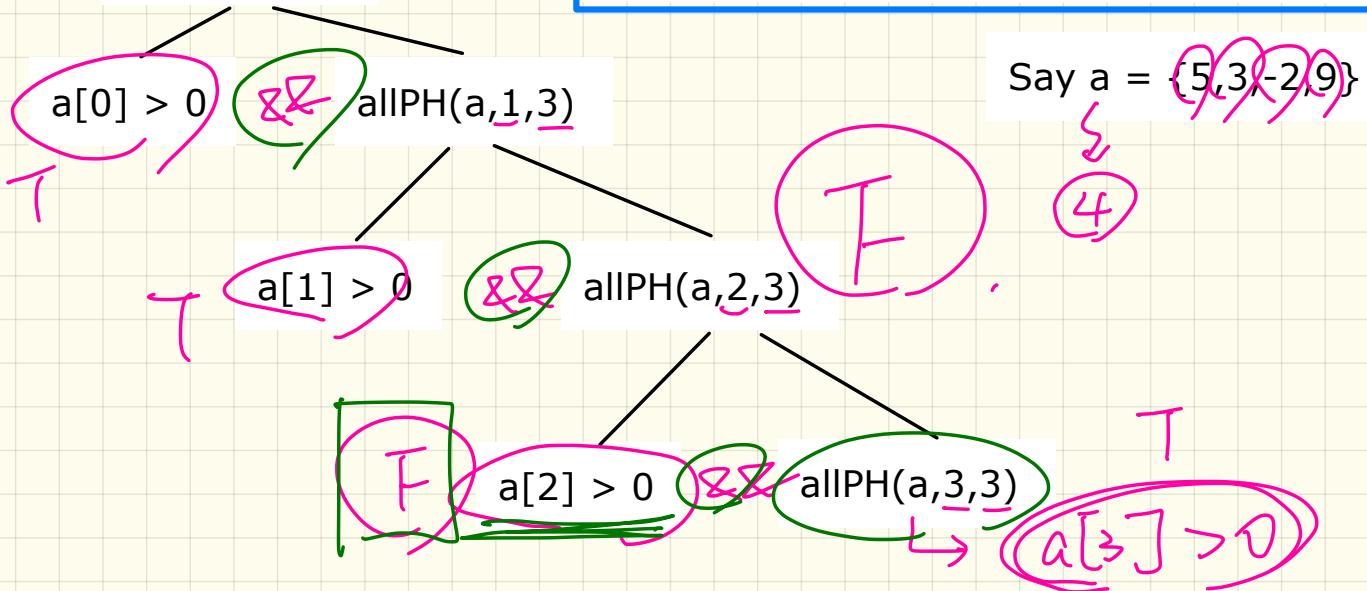
Tracing Recursion: allPositive

allPositive(a)

allPH(a,0,3)

```
boolean allPositive(int[] a) {
    return allPositiveHelper(a, 0, a.length - 1);
}

boolean allPositiveHelper(int[] a, int from, int to) {
    if (from > to) { /* base case 1: empty range */
        return true;
    }
    else if (from == to) { /* base case 2: range of one element */
        return a[from] > 0;
    }
    else { /* recursive case */
        return a[from] > 0 && allPositiveHelper(a, from + 1, to);
    }
}
```



An array is sorted in:

(a)

ascending

order ✓

$$\{ \underline{1}, \underline{3}, \underline{4}, \underline{5} \}$$

$$\{ 1, \boxed{3}, \underline{4}, \underline{5} \}$$

$3 < 3 X$

(b) non-ascending

order

$$! (a[0] < a[i])$$

$$a[0] > a[i]$$

(c)

descending

order

$$! (a[0] < a[i])$$

$$a[0] > a[i]$$

(d)

non-descending

order

$$! (a[0] > a[i])$$

$$a[0] \leq a[i]$$

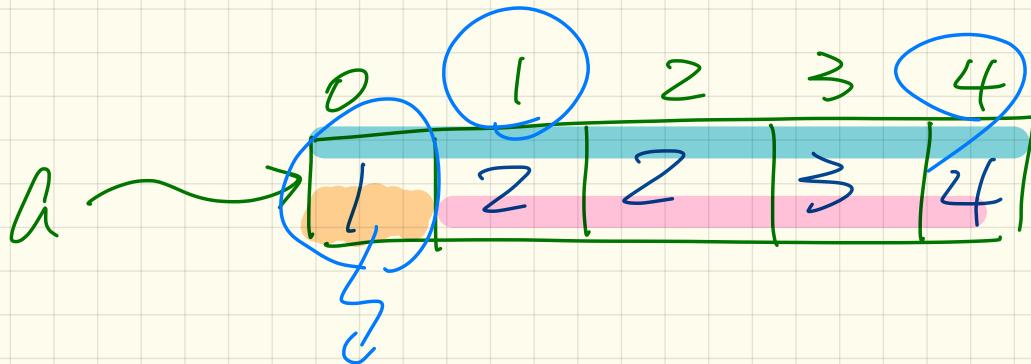
non-decreasing

$$! (a[\bar{0}] > a[\bar{1}])$$

=

$$a[\bar{0}] \leq a[\bar{1}]$$





$\text{IS Sorted}(a)$

$$= a[0] \leq a[1] \wedge \dots$$

$\text{IS Sorted}(\text{sub array from indices } 1 \text{ to } 4)$

Problem: Are Numbers Sorted?

```
boolean isSorted(int[] a) {  
    return isSortedHelper(a, 0, a.length - 1);  
}  
  
boolean isSortedHelper(int[] a, int from, int to) {  
    if (from > to) { /* base case 1: empty range */  
        return true;  
    }  
    else if (from == to) { /* base case 2: range of one element */  
        return true;  
    }  
    else {  
        return a[from] <= a[from + 1]  
            && isSortedHelper(a, from + 1, to);  
    }  
}
```

Tracing Recursion:

isSorted

isSorted(a)

isSH(a,0,-1)

return T

```
boolean isSorted(int[] a) {  
    return isSortedHelper(a, 0, a.length - 1);  
}  
  
boolean isSortedHelper(int[] a, int from, int to) {  
    if (from > to) { /* base case 1: empty range */  
        return true;  
    }  
    else if (from == to) { /* base case 2: range of one element */  
        return true;  
    }  
    else {  
        return a[from] <= a[from + 1]  
            && isSortedHelper(a, from + 1, to);  
    }  
}
```

Say a = {}

Tracing Recursion:

isSorted

isSorted(a)

|
isSH(a, 0, 0)

|
return true

```
boolean isSorted(int[] a) {  
    return isSortedHelper(a, 0, a.length - 1);  
}  
  
boolean isSortedHelper(int[] a, int from, int to) {  
    if (from > to) { /* base case 1: empty range */  
        return true;  
    }  
    else if (from == to) { /* base case 2: range of one element */  
        return true;  
    }  
    else {  
        return a[from] <= a[from + 1]  
            && isSortedHelper(a, from + 1, to);  
    }  
}
```

Say a = {4}

Tracing Recursion:

isSorted

isSorted(a)

isSH(a, 0, 3)

```
boolean isSorted(int[] a) {  
    return isSortedHelper(a, 0, a.length - 1);  
}  
  
boolean isSortedHelper(int[] a, int from, int to) {  
    if (from > to) { /* base case 1: empty range */  
        return true;  
    }  
    else if (from == to) { /* base case 2: range of one element */  
        return true;  
    }  
    else {  
        return a[from] <= a[from + 1]  
            && isSortedHelper(a, from + 1, to);  
    }  
}
```

$a[0] \leq a[1]$

isSH(a, 1, 3)

T

Say $a = \{3, 6, 6, 7\}$

from

from + 1

$a[1] \leq a[2]$

isSH(a, 2, 3)



$a[2] \leq a[3]$

isSH(a, 3, 3)

T

Tracing Recursion:

isSorted

isSorted(a)

isSH(a,0,3)

$a[0] \leq a[1]$

isSH(a,1,3)

$a[1] \leq a[2]$

isSH(a,2,3)

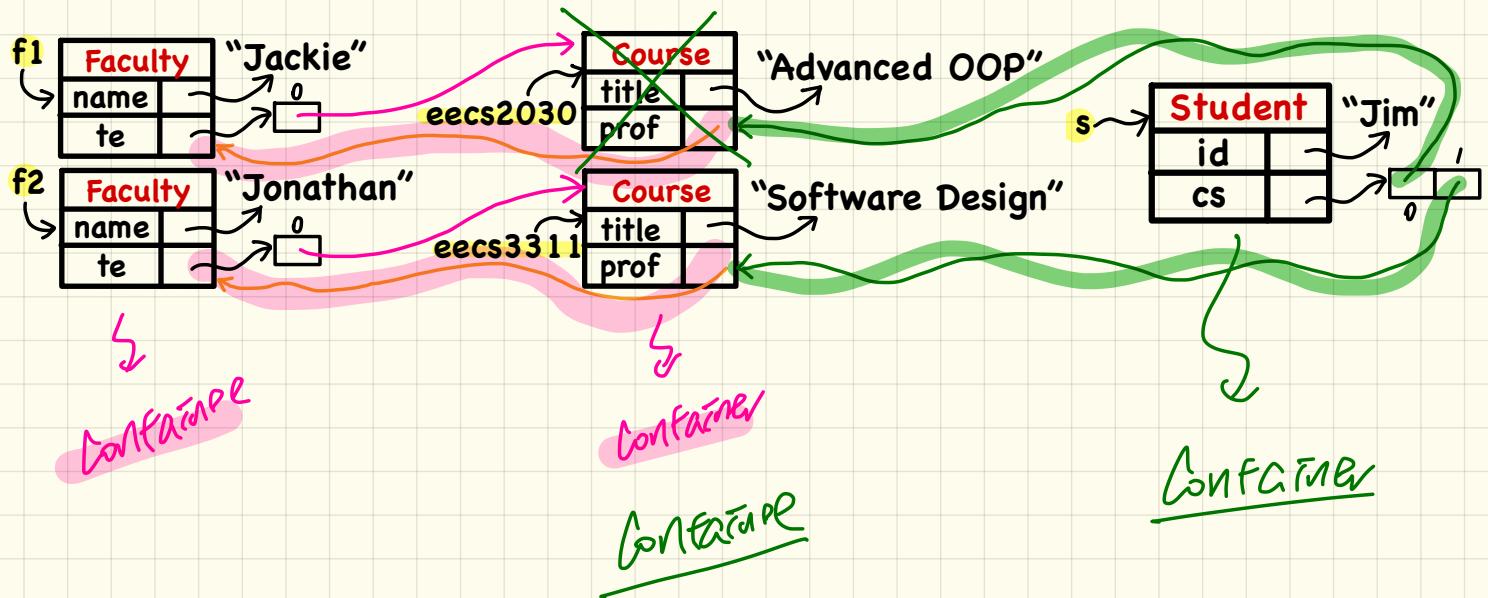
$a[2] \leq a[3]$

isSH(a,3,3)

Say $a = \{3,6,5,7\}$

```
boolean isSorted(int[] a) {  
    return isSortedHelper(a, 0, a.length - 1);  
}  
  
boolean isSortedHelper(int[] a, int from, int to) {  
    if (from > to) { /* base case 1: empty range */  
        return true;  
    }  
    else if (from == to) { /* base case 2: range of one element */  
        return true;  
    }  
    else {  
        return a[from] <= a[from + 1]  
            && isSortedHelper(a, from + 1, to);  
    }  
}
```

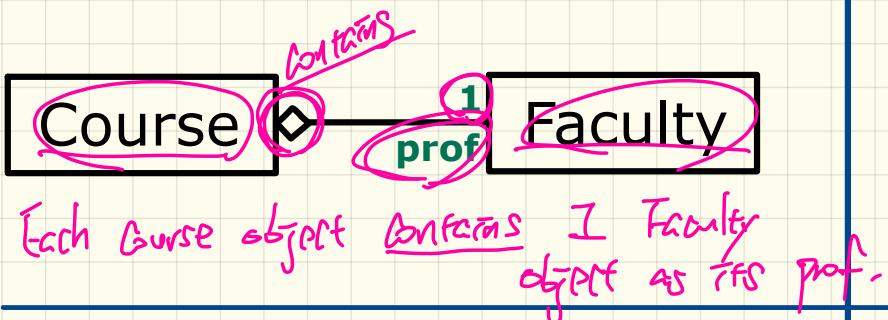
Container vs. Containee



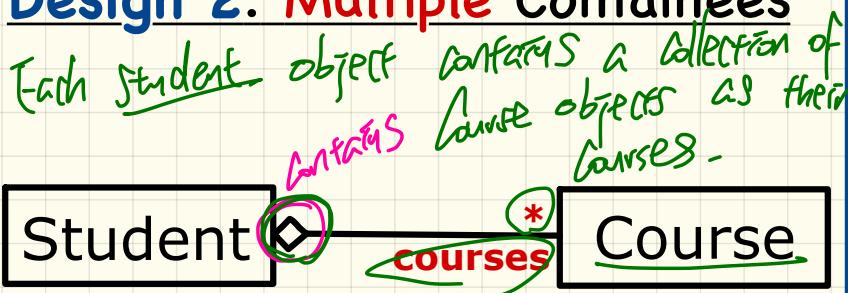
What if a course is deleted?

Aggregation: Design

Design 1: Single Containee



Design 2: Multiple Containees



Java Implementation

```

class Course {
    Faculty prof;
    ...
}
  
```

```

class Faculty {
    ...
}
  
```

```

class Student {
    Course[] courses;
    ...
}
  
```

```

class Course {
    ...
}
  
```